What Is Claimed Is:

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1. A method of generating an image using raster image processing, said image being
generated based on a specification specifying said image, said specification containing dat
representing a plurality of objects, said method comprising:

implementing a plurality of approaches, with each approach being designed to generate said image;

receiving said specification;

examining said specification to determine a number of resources required to generate each of said plurality of approaches;

selecting one of said plurality of approaches which requires an optimal number of resources;

generating said image from said specification using said selected one of said plurality of approaches.

- 2. The method of claim 1, wherein said plurality of approaches differ at least in one of rendering and screening, wherein said rendering and screening are contained in said raster image processing.
- 3. The method of claim 2, wherein said plurality of approaches comprises two approaches.
- 4. The method of claim 3, wherein said screening is performed using a back-end screening in a first one of said plurality of approaches and using pipelined screening in a second one of said plurality of approaches, wherein said rendering is implemented consistent with said back-end screening in said first approach and with said pipelined screening in said second approach.
- 5. The method of claim 4, wherein said examining comprises determining a minimum duration of time consumed by either said back-end screening or said pipelined screening.

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- 7. The method of claim 5, wherein said determining a minimum duration further comprises determining an additional time required by said pipelined screening due to the overlap of objects contained in said specification for said image.
- 8. The method of claim 5, wherein a system implementing said method contains a random access memory (RAM) and a cache, wherein said cache enables faster access to data to a processing unit, wherein said determining a minimum duration further comprises determining an additional time required by said pipelined screening when said processing unit accesses a code in cache enabling implementation of said pipelined screening, and an instruction cache miss results in accessing said code in said cache.
- 9. The method of claim 5, wherein a system implementing said method contains a random access memory (RAM) and a cache, wherein said cache enables faster access to data to a processing unit, said determining a minimum duration further comprises determining an additional time required by said pipelined screening if a data structure for a desired tile size does not fit in said cache, wherein said data structure is used in said pipelined screening.
- 1 10. The method of claim 1, wherein said specification is provided in a page description 2 language (PDL).

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pipelined screening.

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determining a minimum duration of time consumed by either said back-end screening or said

15. The system of claim 14, wherein said means for examining comprises means for

16. The invention of claim 11, wherein said system comprises a computer system.

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code means for screening is implemented using a back-end screening in a first one of said

plurality of approaches and using pipelined screening in a second one of said plurality of

20. The computer program product of claim 19, wherein said computer readable program

- 4 approaches, wherein said computer readable program code means for rendering is implemented
- 5 consistent with said back-end screening in said first approach and with said pipelined screening
- 6 in said second approach.
- 1 21. The computer program product of claim 20, wherein said computer readable program
- 2 code means for examining comprises computer readable program code means for determining
- 3 a minimum duration of time consumed by either said back-end screening or said pipelined
- 4 screening.